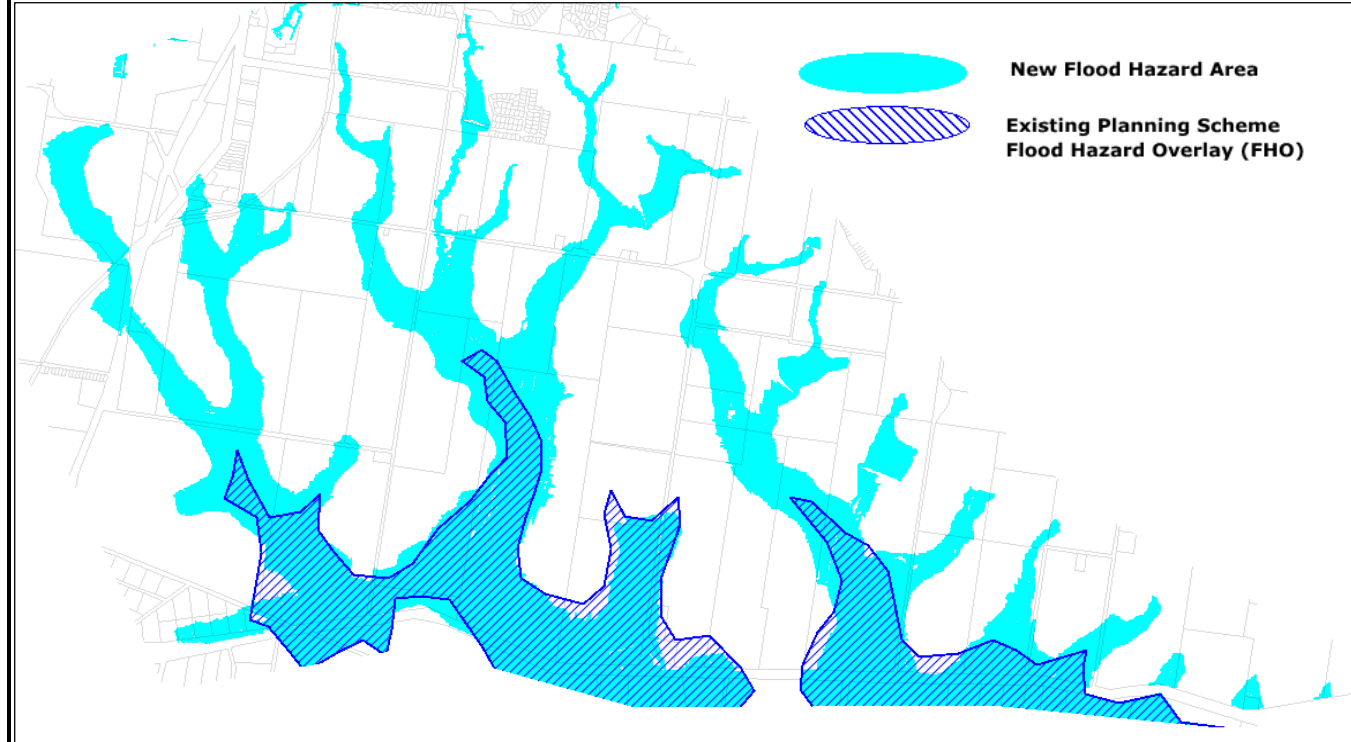


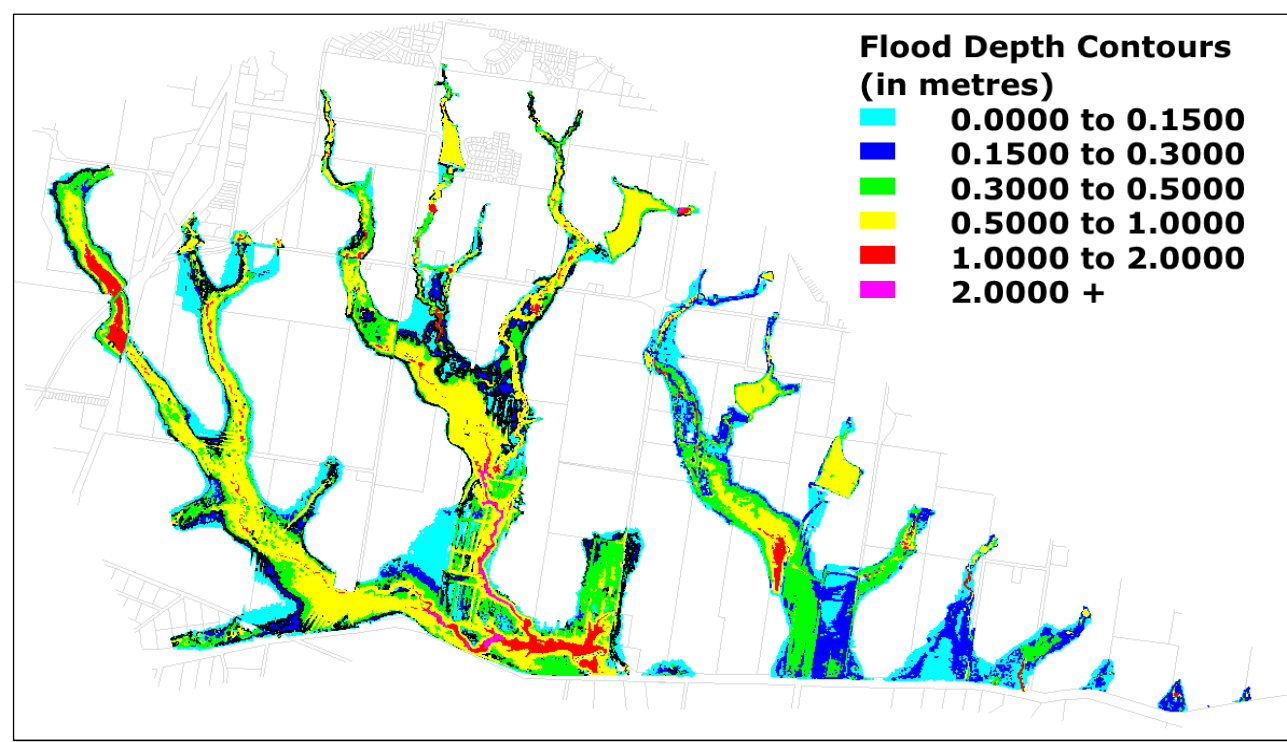
<b>Bunya Creek Flood Mapping and Stormwater Management Study (System 3 Extents)</b>				<b>Total Properties Impacted (Existing vs New)</b>		<b>Number of Properties affected by a change to the FHO</b>			<b>Total Number of Properties with no FHO Impact</b>
<b>Catchment</b>	<b>Purpose</b>	<b>Scope</b>	<b>Outcome</b>	<b>Total Existing FHO Impact refer footnote (i)</b>	<b>Total New FHO Impact refer footnote (ii)</b>	<b>Added FHO Impact refer footnote (iii)</b>	<b>Removed FHO Impact refer footnote (iv)</b>	<b>Retained FHO Impact refer footnote (v)</b>	<b>No FHO Impact refer footnote (vi)</b>
Bunya Creek System 3	Revision of existing adopted flood mapping to replace existing State Government issued Floodplain mapping (unquantified) with detailed 100 Yr ARI design flood event mapping in current development area / emerging community	Revision of mapping for Flood Hazard Area to include detailed map flood extents for 100 Yr ARI design flood event	Updated Flood Hazard Area map extents and defined flood levels	16	91	75	0	16	153
<b>TOTAL AFFECTED BY CHANGE TO FHO</b>						<b>91</b>			

Footnote:

i	Total Existing FHO Impact	properties triggered under existing Flood Hazard Overlay
ii	Total New FHO Impact	properties triggered under the proposed, new Flood Hazard Overlay
iii	Added FHO Impact	properties which are added/newly triggered under proposed, new Flood Hazard Overlay but do not have existing Flood Hazard Overlay trigger
iv	Removed FHO Impact	properties which have an existing trigger under the existing Flood Hazard Overlay but have been removed in the proposed, new Flood Hazard Overlay
v	Retained FHO Impact	properties which were triggered under existing Flood Hazard Overlay and remain under the proposed, new Flood Hazard Overlay
vi	No FHO Impact	No previous OR new FHO impact: properties which are not triggered under either the existing Flood Hazard Overlay or the proposed, new Flood Hazard Overlay



**Comparison of Current FHO v. Proposed, new FHO Mapped Extents**



**Flood Depth Detail Map**